INVERSIO 2.0

Date- 28 th February 2021

No of registrations - 100

No of participants - 32

SOFICA successfully managed to conduct a revamped version of its most successful event: INVERSIO 2.0 as one of the events of the online fest IKHTIYAAR'21 on 28 February 2021, Sunday. The event was successful and had over 90 registrations. It was conducted in two rounds -

ROUND 1- CROSSWORD PUZZLE: An elimination round where the participants were given a Crossword puzzle based on finance, stock market etc. to solve under 35 minutes and the responses were accepted through Google forms, emails and via WhatsApp. Top 15 participants were qualified for the second round.

Name of the participants who qualified the first round

- 1. Monish Gujral
- 2. bhavay agarwal
- 3. Komal sanwal
- 4. GeeTanshu Garg
- 5. Karan Tyagi
- 6. Sai Naresh Vangaveti
- 7. Dhruv Bakshi
- 8. Sachit aggarwal
- 9. Chavvi Gupta
- 10. Sanyam Mittal
- 11. Saurav Goyal
- 12. Divya
- 13. Jasleen Gallay
- 14. Akshat palod
- 15. Sailaja Hota

ROUND 2 – REAL TIME GAMING: The gaming round commenced from 2:00 PM. It was conducted on google meet. The instructions and rules regarding the game were conveyed to the participants there itself. The game that was played: Spent. In the game, the players were supposed to spend \$1000 plus the money they earn in their job and spend it responsibly and ethically over a month. Players were given 15 minutes to complete the game and post which no responses were accepted. Emphasis was put on the time factor to discourage the players from playing the game again and again until they get the desired results. At the end the players had to present their screen and their responses were recorded by the team.

Out of 15 participants, top 3 participants with highest scores were:

First- Chavvi Gupta

Second- Akshat Palod

Third- Bhavay Agarwal